

New Fonix VoiceIn 5.0 Software Development Kit Now Available

Most recent version of Fonix VoiceIn brings powerful voice recognition technology to console-based video game development

SALT LAKE CITY, UT (April 7, 2008) Fonix Speech, Inc., a wholly owned subsidiary of Fonix Corporation (OTC BB: FNIX), announced today the release of Fonix VoiceIn Game Edition 5.0 SDK (Software Development Kit) for console-based video game developers. This powerful voice recognition technology, developed by Fonix Speech, can now be utilized by developers of XBOX® 360, PlayStation®3, and Wii® games, in addition to games being developed for the PC gaming market. In addition to VoiceIn 5.0 now being available in multiple platforms, it also is a multi-lingual kit available in various languages. VoiceIn Game Edition 5.0 is available under a software license, SDK fee agreement and a per unit (game) royalty fee to developers.

Fonix VoiceIn Game Edition SDK Version 5.0 delivers greater speech recognition functionality, flexibility, control and accuracy to game developers, allowing companies to create better, more advanced voice-driven control interfaces, which further enhance gameplay experience. Developers of certain platforms are now able to offload speech computations from the main processor to co-processors, speeding up recognition without slowing game graphics. Additional VoiceIn 5.0 features and functions are listed on Fonix Speech's Website: www.fonixspeech.com.

“During the last few years, Fonix has earned a market leading position providing voice recognition to the industry's largest game developers including EA, Ubisoft, Harmonix, Epic A2M, OC3 and Vivendi”, commented Roger D. Dudley, CEO of Fonix. “We are now delivering a compelling SDK for game developers to include voice interaction with games on multiple platforms. We expect the enhanced features of VoiceIn 5.0 will be highly appealing to both the developers and—of course—the end user.”

A highly touted and unique feature of the new VoiceIn SDK is that developers can now design a game that can be entirely controlled by voice commands, whether for console-based systems or PC.

For more information about Fonix Speech solutions, please visit www.fonixspeech.com, or call (801) 553-6600 and say “Sales.” For games currently using Fonix VoiceIn, please visit www.fonixspeech.com.

About Fonix

Fonix Corporation (OTC BB: FNIX), based in Salt Lake City, Utah, is an innovative speech recognition and text-to-speech technology company that provides value-added speech solutions through its wholly owned subsidiary, Fonix Speech, Inc., currently offering voice solutions for mobile/wireless devices; interactive video games, toys and appliances; computer telephony systems; the assistive market and automotive telematics. Fonix provides developers and manufacturers with cost-effective speech solutions to enhance devices and systems. Visit www.fonix.com for more information, or call (801) 553-6600 and say “Sales.”

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