



Fonix Speech VoiceIn™ Application Software Powers Ubisoft®'s Tom Clancy's EndWar™ Video Game

EndWar videogame can be commanded by voice using Fonix VoiceIn

SALT LAKE CITY, UTAH - November 17, 2008 - Fonix Speech, Inc., a wholly owned subsidiary of Fonix Corporation ([OTC BB: FNIX](#)), and Ubisoft announced today that the highly anticipated Tom Clancy's *EndWar*, now available at leading video game retailers, features Fonix VoiceIn technology for its voice command interface. *EndWar*, initially available in US and UK English, French, Italian, German, Spanish, Japanese, Russian and Polish is available for both the Microsoft Xbox® and the Sony PlayStation®3 computer entertainment systems. A PC version in the same languages will launch in Q1 2009.

"Ubisoft chose Fonix speech software for its convenient user interface, low memory and processing power requirements. We needed to ensure that everything done in the game could be done by voice commands and Fonix VoiceIn offered us the technology to accomplish that," commented Vincent Greco, worldwide technical coordinator at Ubisoft. *"Fonix provided us with a unique set of tools for game development across multiple platforms."*

Early reviews of the game's control scheme have generated enthusiasm in the press with such comments as Official Playstation Magazine: "What voice control does is make gameplay almost as fast as your ability to conjure an order in your mind. And the tech really is up to the job of recognising multiple orders in rapid succession. The resulting experience is fast, intuitive, exciting and fun – basically everything RTS games don't tend to be."

"Fonix VoiceIn provides dramatic and accurate voice commands to increase the user experience in video games," says Steve Jones, Fonix senior sales executive. "Our software allows publishers to enhance their development teams with multi-platform voice command technology, without incurring additional, expensive development costs. EndWar with Fonix VoiceIn is expected to take the video gaming industry into a new realm of user excitement."

For more information about Fonix Speech solutions, visit www.fonixspeech.com or call (801) 553-6600 and say "Sales."

About Ubisoft

Ubisoft is a leading producer, publisher and distributor of interactive entertainment products worldwide and has grown considerably through a strong and diversified line-up of products and partnerships. Ubisoft has teams in 28 countries and distributes games in more than 55 countries around the globe. It is committed to delivering high-quality, cutting-edge video game titles to consumers. For the 2007-08 fiscal year, Ubisoft generated sales of 928 million euros. To learn more, please visit www.ubisoftgroup.com.

About Fonix

Fonix Corporation (OTC BB: FNIX), based in Salt Lake City, Utah, is an innovative speech recognition and text-to-speech technology company that provides value-added speech solutions through its wholly owned subsidiary, Fonix Speech, Inc., currently offering voice solutions for mobile/wireless devices; interactive video games, toys and appliances; computer telephony systems; the assistive market and automotive telematics. Fonix provides developers and manufacturers with cost-effective speech solutions to enhance devices and systems. Fonix VoiceIn software allows for voice command interface across multiple platforms including Xbox 360, PlayStation®3, PC and Mac videogames. Visit www.fonix.com and www.fonixspeech.com for more information, or call (801) 553-6600 and say "Sales."

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